

# DMT150XGHLNT0-1A

## PRODUCT SPECIFICATION

Version 1.4  
Nov 17, 2022



|                            |             |
|----------------------------|-------------|
| <i>Customer's Approval</i> |             |
| <u>Signature</u>           | <u>Date</u> |

Prepared by *Victoria Ho*  
Approved by *Evan Huang*

## Revision History

| VERSION | DATE         | DESCRIPTION  | AUTHOR      |
|---------|--------------|--|-------------|
| 1.0     | Sep 03, 2021 | Revised Storage temperature<br>Page.25 Added packaging method  | Chi Huang   |
| 1.1     | Nov 09, 2021 | Add conductive foam to FOG's PCB"<br>p.11 Update 3.2.2 Backlight<br>P.12 Update 3.3 Interface Pin Assignment<br>P.25 Update 6. Quality Assurance Specification<br>P.31~32 Update 7. 7. Reliability Specification | Chi Huang   |
| 1.2     | Dec 08, 2021 | p.5 Added Side screw torque and material type of metal<br>p.6~7 updated the drawing<br>p.11 Added note3<br>p.12 Added plating of connector contact in note1<br>p.15 updated the table of data signal             | Chi Huang   |
| 1.3     | Nov 11, 2022 | p.26 modify the definition of 2 adjacent bright dots   | Victoria Ho |
| 1.4     | Nov 17, 2022 | Modify dot==>sub pixel   | Victoria Ho |

## Legal Notice

Copyright ©2022 Quixant UK Limited trading as Densitron

All information contained in this document is proprietary and confidential to Quixant UK Limited trading as Densitron and is subject to a non-disclosure agreement. Unauthorized use, duplication, modification or disclosure of this information by any means without prior consent of Quixant UK Limited trading as Densitron is prohibited.

Every effort has been made to ensure the accuracy of this document; however, Quixant UK Limited trading as Densitron accepts no responsibility for any inaccuracies, errors or omissions herein. Quixant UK Limited trading as Densitron reserves the right to change specifications without prior notice in its absolute discretion, to supply the best product possible. Where Quixant UK Limited trading as Densitron or any of its group companies has (i) made a change to a product to incorporate a specific customer requirement or (ii) has created a design to a customer's specific requirements, in either case the customer will indemnify and hold the relevant Densitron entity harmless against any claim that delivery against such requirement breaches any intellectual property or other rights of any 3rd party.

All brands and trademarks are the property of their respective owners and are hereby fully acknowledged.

# Table of Contents

|  |           |
|--|-----------|
| <b>1. GENERAL DESCRIPTION .....</b>            | <b>4</b>  |
| 1.1 Introduction .....                         | 4         |
| 1.2 Main Features .....                        | 4         |
| <b>2. MECHANICAL SPECIFICATION .....</b>       | <b>5</b>  |
| 2.1 Mechanical Characteristics .....           | 5         |
| 2.2 Mechanical Drawing.....                    | 6         |
| <b>3. ELECTRICAL SPECIFICATION .....</b>       | <b>8</b>  |
| 3.1 Absolute Maximum Ratings .....             | 8         |
| 3.2 Electrical Characteristics .....           | 10        |
| 3.3 Interface Pin Assignment .....             | 12        |
| 3.4 Color Data Input Assignment .....          | 14        |
| 3.5 Block Diagram .....                        | 16        |
| 3.6 Timing Characteristics .....               | 17        |
| <b>4. OPTICAL SPECIFICATION .....</b>          | <b>21</b> |
| 4.1 Optical Characteristics .....              | 21        |
| <b>5. PACKAGING .....</b>                      | <b>24</b> |
| <b>6. QUALITY ASSURANCE SPECIFICATION.....</b> | <b>25</b> |
| 6.1 Conformity .....                           | 25        |
| 6.2 Environment Required .....                 | 25        |
| 6.3 Delivery Assurance .....                   | 26        |
| <b>7. RELIABILITY SPECIFICATION .....</b>      | <b>31</b> |
| 7.1 Reliability Tests.....                     | 31        |
| <b>8. HANDLING PRECAUTIONS.....</b>            | <b>33</b> |
| 8.1 Handling Precautions .....                 | 33        |
| 8.2 Storage Precautions .....                  | 34        |
| 8.3 Designing Precautions.....                 | 34        |
| 8.4 Operation Precautions .....                | 35        |
| 8.5 Other Precautions .....                    | 35        |

# 1. General Description

## 1.1 Introduction

This is a 15.0" size colour active matrix TFT LCD module that uses amorphous silicon TFT as a switching device. The display is normally black mode and featuring high contrast and excellent colour saturation. The resolution of the TFT-LCD is 1024 x 768 and can display up to 16.7M/262K colours. The display module supports LVDS interface.

## 1.2 Main Features

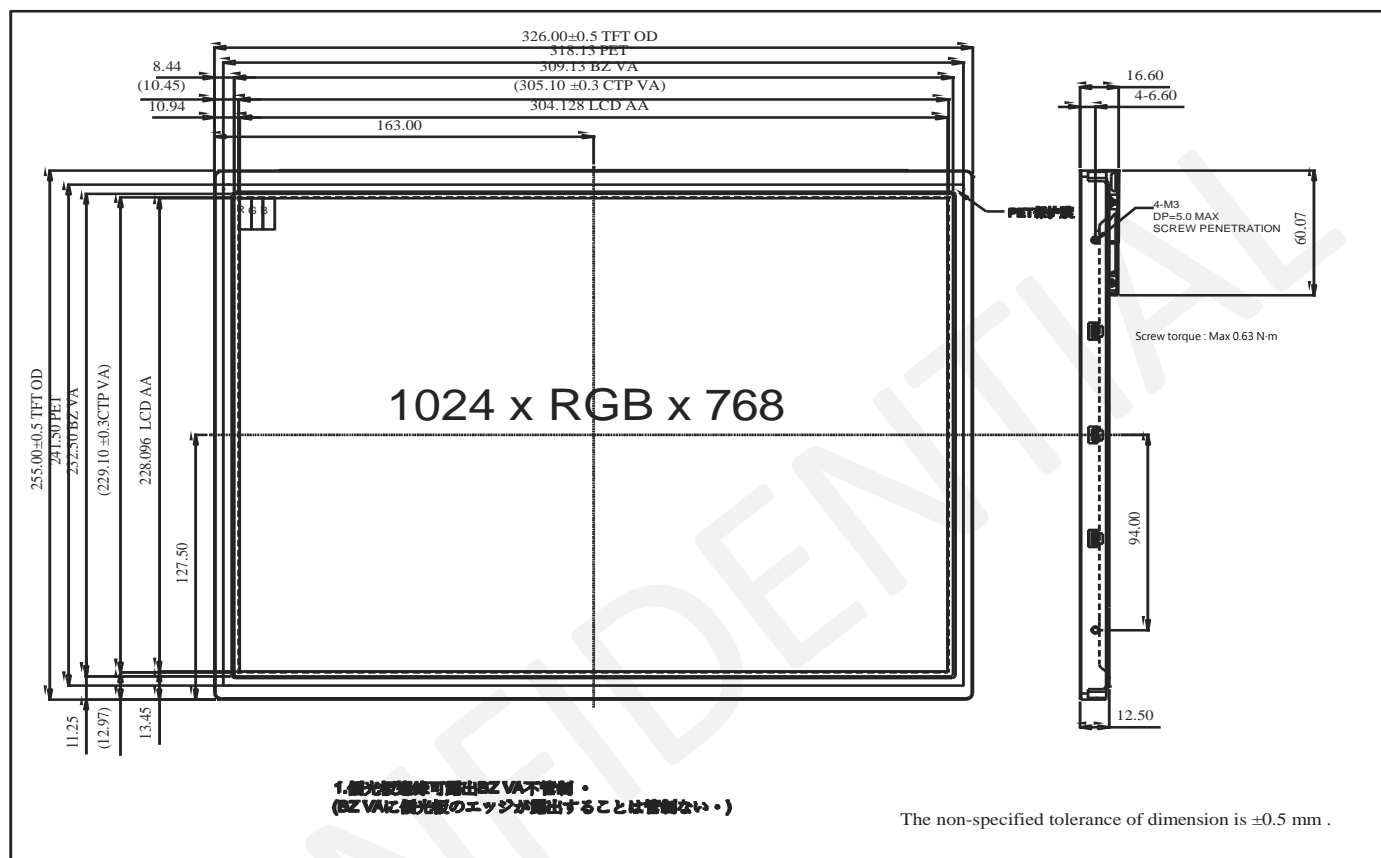
| Item                  | Contents                           |
|-----------------------|------------------------------------|
| Display Type          | TFT LCD                            |
| Screen Size           | 15.0" Diagonal                     |
| Display Format        | 1024 x RGB x 768 Pixels            |
| No. of Colour         | 16.7M/262K                         |
| Overall Dimensions    | 326.0(W) x 255.0 (H) x 16.6 (D) mm |
| Active Area           | 304.128 (W) x 228.096(H) mm        |
| Mode                  | Normally Black / VA                |
| Surface Treatment     | Hard Coating (3H), Anti-Glare      |
| Viewing Direction     | All round                          |
| Interface             | 6/8-bit LVDS                       |
| Backlight Type        | LED                                |
| Operating Temperature | -20°C ~ +70°C                      |
| Storage Temperature   | -20°C ~ +80°C                      |
| ROHS                  | Compliant to RoHS 2.0              |

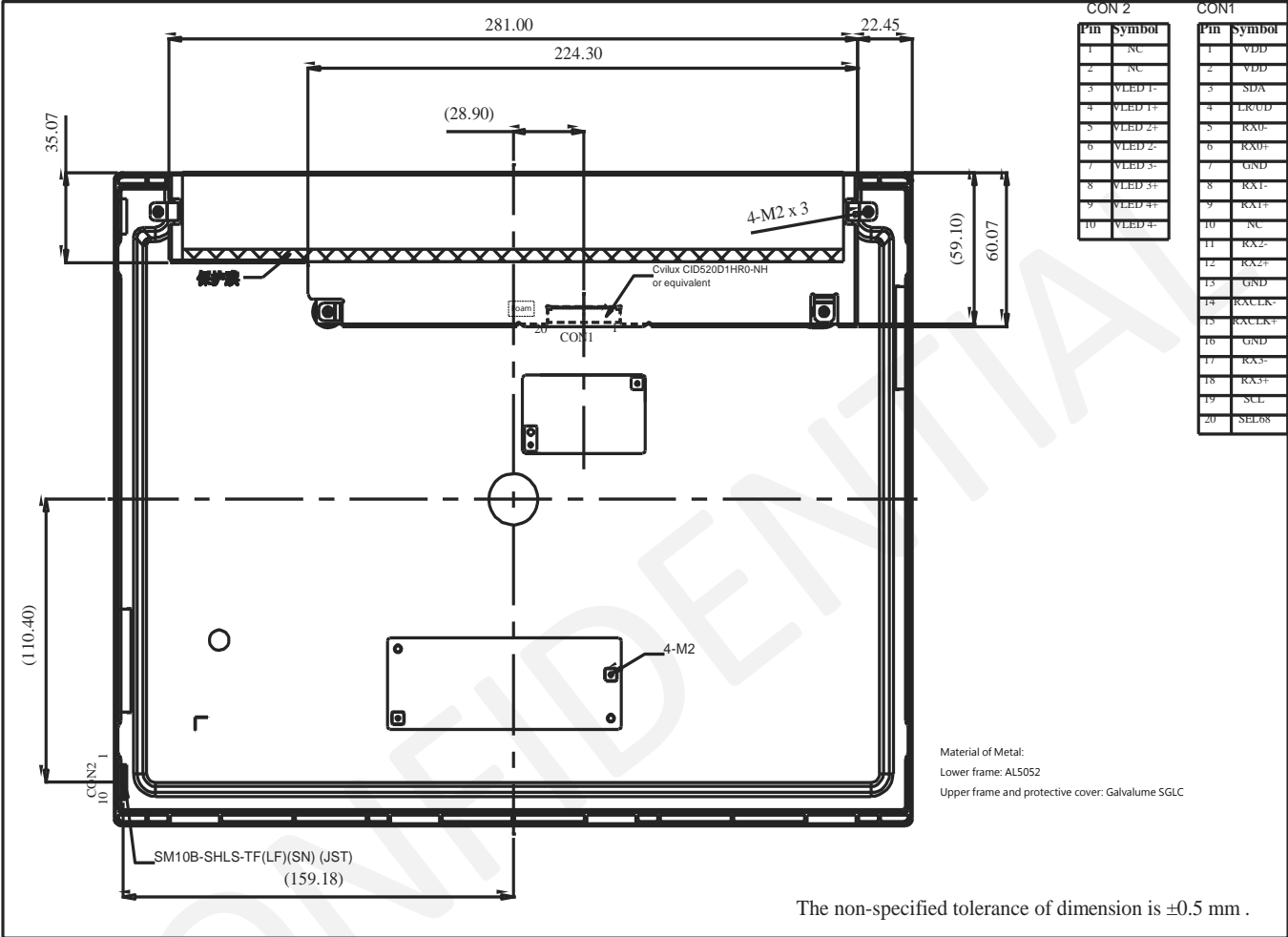
## 2. Mechanical Specification

### 2.1 Mechanical Characteristics

| Item                         | Characteristic  | Unit   |
|------------------------------|---|--------|
| Display Format               | 1024 x RGB x 768  | Pixels |
| Overall Dimensions           | 326.0(W) x 255.0 (H) x 16.6 (D)   | mm     |
| Active Area                  | 304.128 (W) x 228.096(H)  | mm     |
| Pixel Pitch                  | 0.297 (W) x 0.297 (H)   | mm     |
| Weight                       | 970   | g      |
| Side screw torque            | Max 0.63 N • m<br>(This is a reference value, does not provide screws.) |        |
| Material of Lower frame      | AL5052  |        |
| Material of Upper frame      | Galvalume SGLC  |        |
| Material of protective cover | Galvalume SGLC  |        |

## 2.2 Mechanical Drawing





## 3. Electrical Specification

### 3.1 Absolute Maximum Ratings

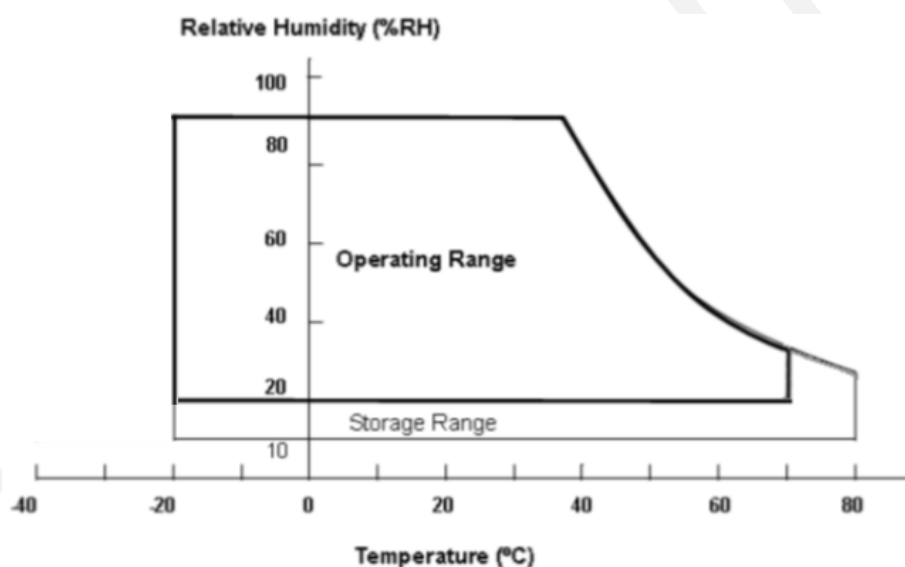
#### 3.1.1 Absolute Ratings of Environment

| Item                          | Symbol          | Min | Max | Unit | Note    |
|-------------------------------|-----------------|-----|-----|------|---------|
| Operating Ambient Temperature | T <sub>OP</sub> | -20 | +70 | °C   | 1, 2, 3 |
| Storage Temperature           | T <sub>ST</sub> | -20 | +80 | °C   | 1, 2, 3 |

**Note 1:** Temperature define as the ambient temperature. Temperature and relative humidity range is shown in the figure below.

**Note 2:** 90 %RH Max. (Ta < 40°C).

**Note 3:** Wet-bulb temperature should be 39°C Max.



#### 3.1.2 Storage Conditions

High temperature or humidity may reduce the performance of panel. Please store LCD panel within the specified storage conditions.

Storage Condition: With packing.

Storage temperature range: 25±5 °C.

Storage humidity range: 50±10%RH.

Shelf life: 30days



### 3.1.3 Electrical Absolute Ratings

#### 3.1.2.1 TFT LCD Module

| Item                 | Symbol | Min  | Max     | Unit | Note |
|----------------------|--------|------|---------|------|------|
| Power Supply Voltage | VCC    | -0.3 | 4       | V    | 1    |
| Logic Input Voltage  | VI     | -0.3 | VCC+0.3 | V    |      |

**Note 1:** Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

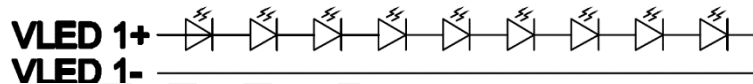
#### 3.1.2.2 Backlight Unit

| Item                    | Symbol | Min | Max | Unit | Note    |
|-------------------------|--------|-----|-----|------|---------|
| Backlight (LED) Current | IF     | 0   | 180 | mA   | 1, 2, 3 |

**Note 1:** Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

**Note 2:** Specified values are for lamp (Refer to 6.1 for further information).

**Note 3:** 1 LED String



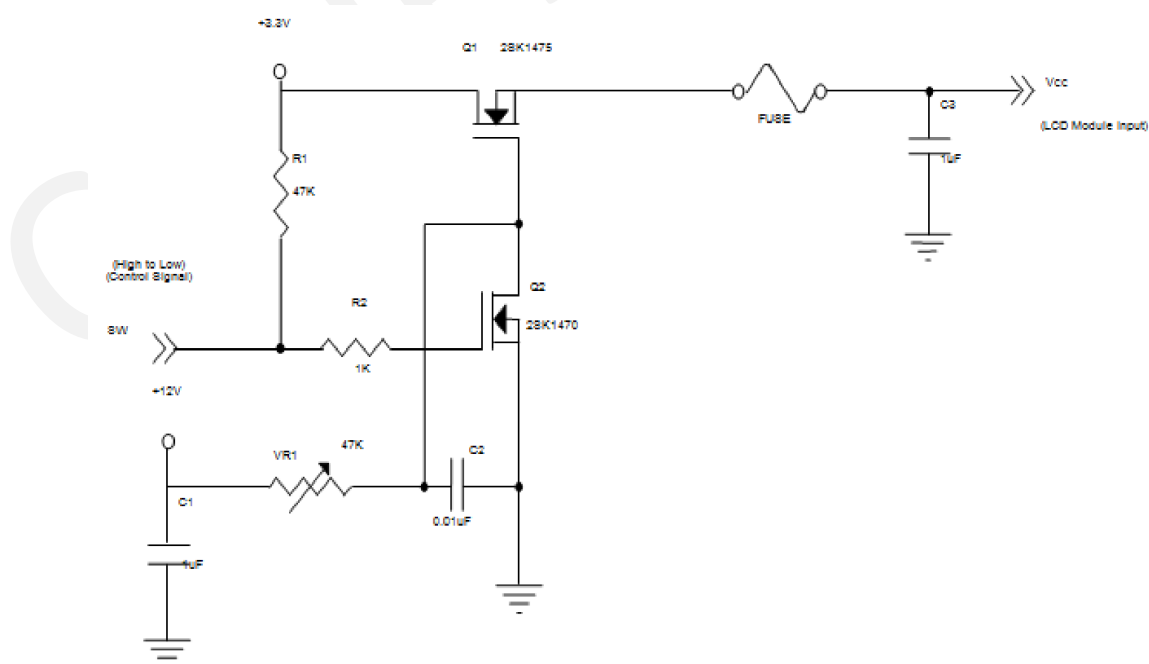
## 3.2 Electrical Characteristics

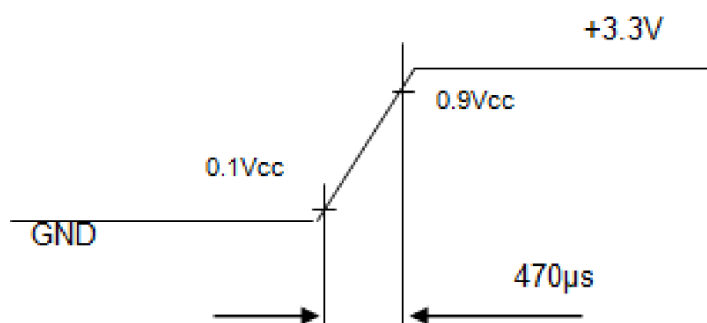
### 3.2.1 TFT LCD Module

| Item   | Symbol            | Condition       | Min | Typ. | Max | Unit  | Note |
|--|-------------------|-----------------|-----|------|-----|-------|------|
| Power Supply Voltage                                   | V <sub>CC</sub>   | -               | 3.0 | 3.3  | 3.6 | V     | -    |
| Ripple Voltage   | V <sub>RP</sub>   | -               |     | -    | 100 | mVP-p | -    |
| Rush Current   | I <sub>RUSH</sub> | -               | -   | -    | 2.0 | A     | 2    |
| Power Supply Current                                   | White             | I <sub>CC</sub> | -   | 455  | 545 | mA    | 3a   |
|  | Black             |                 | -   | 350  | 420 | mA    | 3b   |
| LVDS Differential Input Voltage                        | V <sub>id</sub>   | -               | 200 | -    | 600 | mV    | -    |
| LVDS Common Input Voltage                              | V <sub>ic</sub>   | -               | 1.0 | 1.2  | 1.4 | V     | -    |
| Differential Input Voltage for LVDS Receiver Threshold | "H" Level         | V <sub>IH</sub> | -   | -    | 100 | mV    | -    |
|  | "L" Level         | V <sub>IL</sub> | -   | -100 | -   | mV    | -    |
| Terminating Resistor                                   | R <sub>T</sub>    | -               | -   | 100  | -   | Ohm   | -    |

**Note 1:** The assembly should be always operated within above ranges.

**Note 2:** Measurement Conditions:





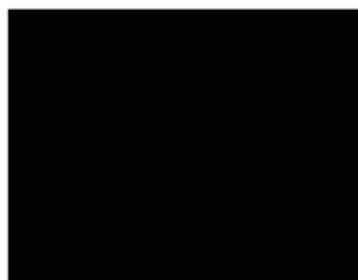
**Note 3:** The specified power supply is under the conditions at VDD=3.3V, Ta=25 ± 2 °C, DC Current and fv = 60Hz, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

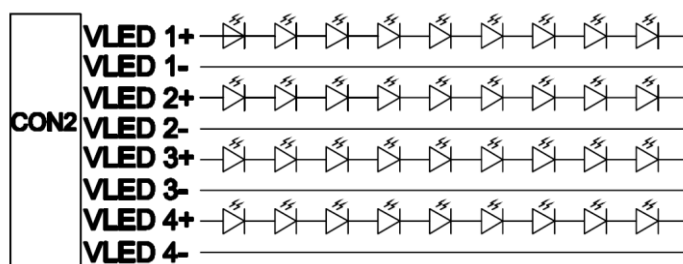
b. Black Pattern



Active Area

### 3.2.2 Backlight

| Item          | Symbol         | Condition         | Min    | Typ.    | Max  | Unit | Note |
|---------------|----------------|-------------------|--------|---------|------|------|------|
| LED Voltage   | V <sub>F</sub> | IF=110mA, Ta=25°C | -      | (27)    | 32.4 | V    | 1    |
| LED Current   | I <sub>F</sub> | Ta=25°C           | -      | 4*110   | 120  | mA   | -    |
| LED Life Time | LT             | IF=110mA, Ta=25°C | 80,000 | 100,000 | -    | h    | 1    |



Note 1. The single LED lamp case. Brightness to be decreased to 50% of the initial value

### 3.3 Interface Pin Assignment

#### 3.3.1 TFT LCD Module (CN1)

| No. | Symbol | I/O | Function   | Polarity | Note |
|-----|--------|-----|--|----------|------|
| 1   | VCC    | P   | Power Supply: +3.3V (typical)  | -        | -    |
| 2   | VCC    | P   | Power Supply: +3.3V (typical)  | -        | -    |
| 3   | NC     | -   | No Connection (Reserve for inner test)   | -        | 4    |
| 4   | LR/UD  | I   | Reverse Scan Control<br>H or NC = Normal Mode.<br>L = Horizontal / Vertical Reverse Scan.  | -        | 3    |
| 5   | RX0-   | I   | LVDS Differential Data Input   | Negative | -    |
| 6   | RX0+   | I   | LVDS Differential Data Input   | Positive | -    |
| 7   | GND    | P   | Ground   | -        | -    |
| 8   | RX1-   | I   | LVDS Differential Data Input   | Negative | -    |
| 9   | RX1+   | I   | LVDS Differential Data Input   | Positive | -    |
| 10  | NC     | -   | No Connection (Reserve for inner test)   | -        | 4    |
| 11  | RX2-   | I   | LVDS Differential Data Input   | Negative | -    |
| 12  | RX2+   | I   | LVDS Differential Data Input   | Positive | -    |
| 13  | GND    | P   | Ground   | -        | -    |
| 14  | RXCLK- | I   | LVDS Differential Data Input   | Negative | -    |
| 15  | RXCLK+ | I   | LVDS Differential Data Input   | Positive | -    |
| 16  | GND    | P   | Ground   | -        | -    |
| 17  | RX3-   | I   | LVDS Differential Data Input   | Negative | -    |
| 18  | RX3+   | I   | LVDS Differential Data Input   | Positive | -    |
| 19  | NC     | -   | No Connection (Reserve for inner test)   | -        | 4    |
| 20  | SEL68  | I   | LVDS 6/8 bit select function control,<br>High=6bit Input Mode<br>Low or NC=8bit Input Mode | -        | 3    |

**Note 1.** Connector Part No.: Cvilux CID520D1HR0-NH (Matte Tin Plated ) or equivalent.

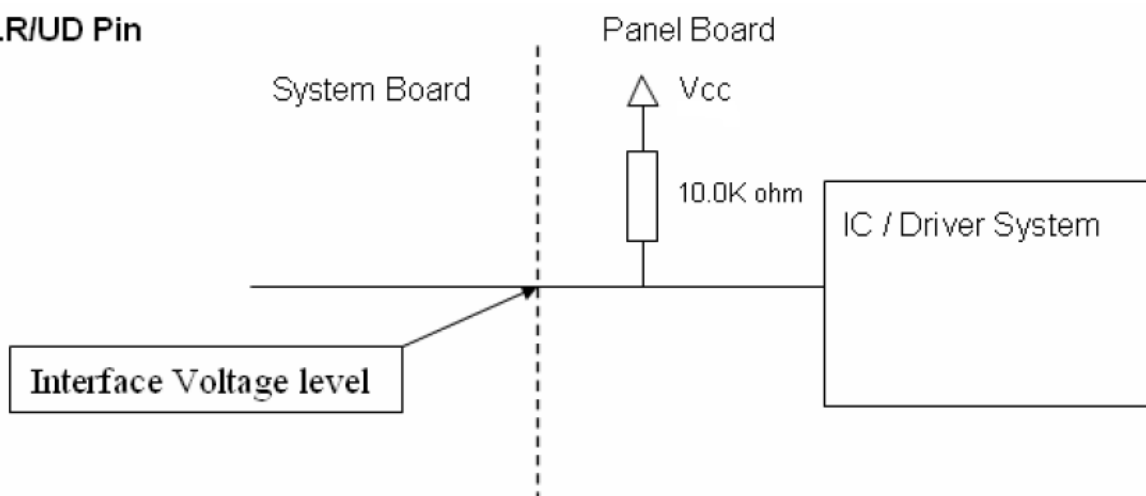
**Note 2.** User's connector Part No.: Hirose DF14-20S-1.25C or equivalent.

**Note 3.** "Low" stands for 0V. "High" stands for 3.3V. "NC" stands for "No Connection".

**Note 4.** Pin3, Pin10, Pin19 input signals should be set to no connection or ground, this module would operate normally.

**Note 5.** Pin3, Pin19 are I2C bus. Flicker can adjust by using the software of Auto-Vcom,

LR/UD Pin



SEL68 Pin

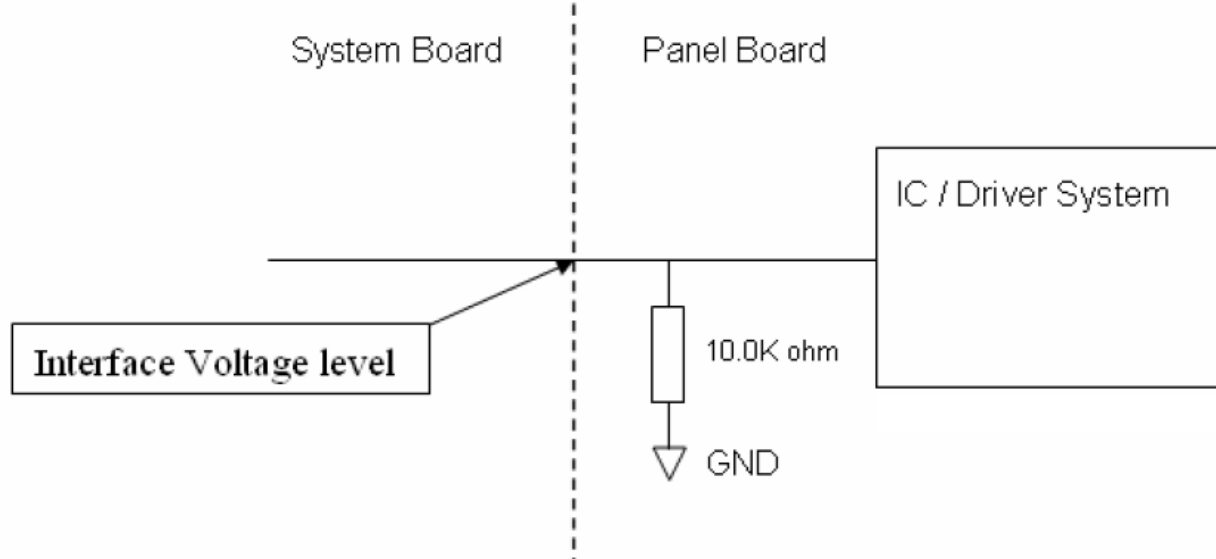


Fig.1 Normal Scan



Fig. 1 Normal scan (Pin 4, LR/UD = High or NC)

Fig.2 Reverse Scan



Fig. 2 Reverse scan (Pin 4, LR/UD = Low)

### 3.3.2 BACKLIGHT UNIT (CN2)

| No. | Symbol | I/O | Function                 | Remark |
|-----|--------|-----|--------------------------|--------|
| 1   | NC     | -   | This pin should be open. | -      |
| 2   | NC     | -   | This pin should be open. | -      |
| 3   | LED C1 | P   | LED cathode 1            | -      |
| 4   | LED A1 | P   | LED anode 1              | -      |
| 5   | LED A2 | P   | LED anode 2              | -      |
| 6   | LED C2 | P   | LED cathode 2            | -      |
| 7   | LED C3 | P   | LED cathode 3            | -      |
| 8   | LED A3 | P   | LED anode 3              | -      |
| 9   | LED A4 | P   | LED anode 4              | -      |
| 10  | LED C4 | P   | LED cathode 4            | -      |

**Note 1:** Backlight-side connector: SM10B-SHLS-TF(LF)(SN)(JST) or equivalent.

**Note 2:** User's Corresponding connector: SHLP-10V-S-B(JST) or equivalent.

## 3.4 Color Data Input Assignment

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

| Color        |         | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|--------------|---------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|              |         | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|              |         | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors | Black   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|              | Red     | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|              | Green   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|              | Blue    | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|              | Cyan    | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|              | Magenta | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|              | Yellow  | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|              | White   | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

| Color                     |               | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|---------------------------|---------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|                           |               | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|                           |               | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Gray<br>Scale<br>of Red   | Red(0)/Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Red(1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Red(2)        | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | :             | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                           | :             | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                           | Red(253)      | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Red(254)      | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Red(255)      | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray<br>Scale<br>of Green | Green(0)/Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Green(1)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Green(2)      | 0:          | 0: | 0: | 0: | 0: | 0: | 0: | 0: | 0:    | 0: | 0: | 0: | 0: | 0: | 0: | 0: | 0:   | 0: | 0: | 0: | 0: | 0: | 0: | 0: |
|                           | :             | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                           | :             | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                           | Green(253)    | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Green(254)    | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Green(255)    | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray<br>Scale<br>of Blue  | Blue(0)/Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                           | Blue(1)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                           | Blue(2)       | 0:          | 0: | 0: | 0: | 0: | 0: | 0: | 0: | 0:    | 0: | 0: | 0: | 0: | 0: | 0: | 0: | 0:   | 0: | 0: | 0: | 0: | 1: | 0: | 0: |
|                           | :             | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                           | :             | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                           | Blue(253)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                           | Blue(254)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                           | Blue(255)     | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

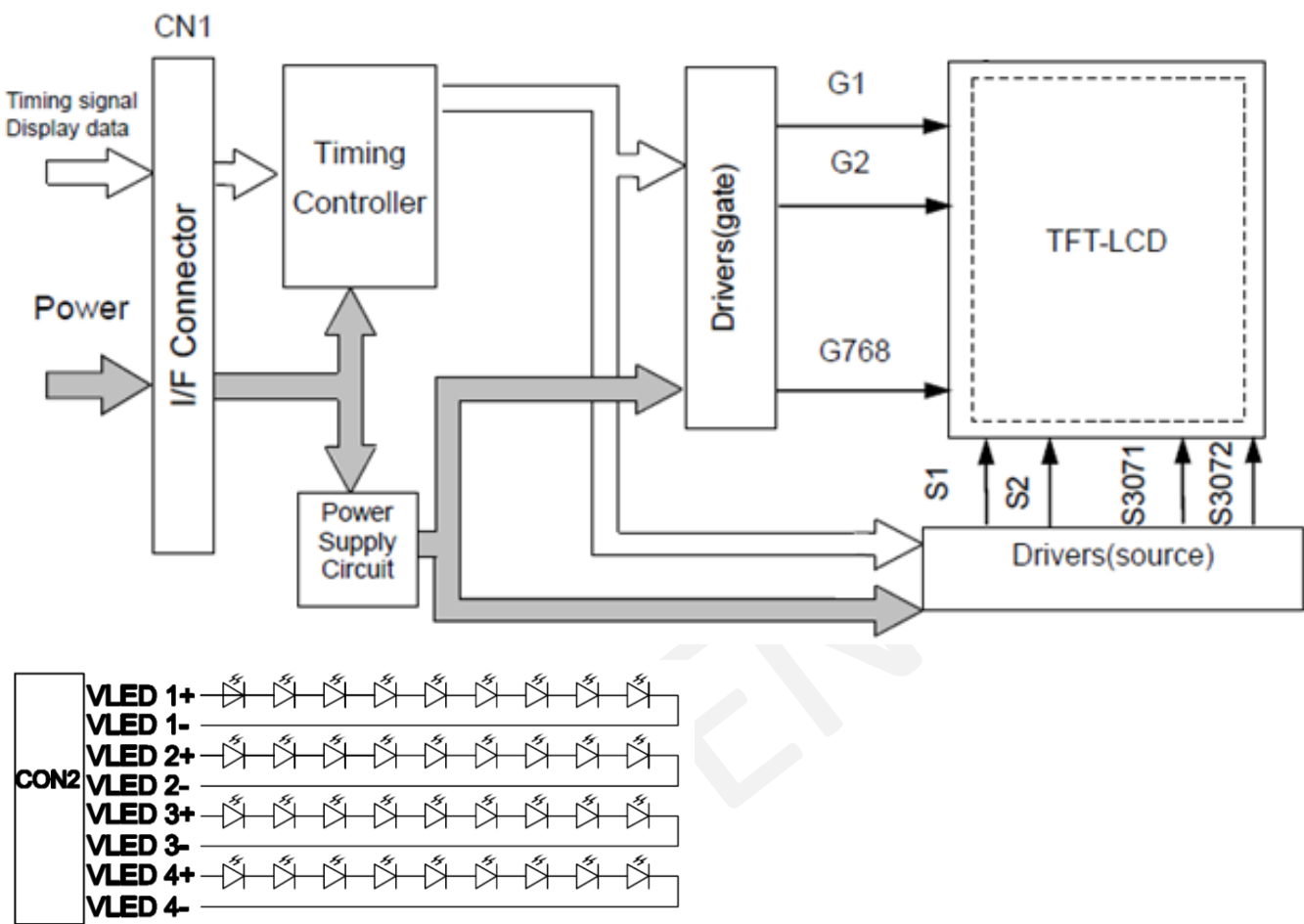
**Note 1:** 0: Low Level Voltage, 1: High Level Voltage

**Note 2:** Display Position and Scan Direction

**Note 3:** Scanning Direction

The following figures show the images see from the front view. The arrow indicates the direction of scan.

3.5 Block Diagram





## 3.6 Timing Characteristics

### 3.6.1 Input Signal Timing Specifications

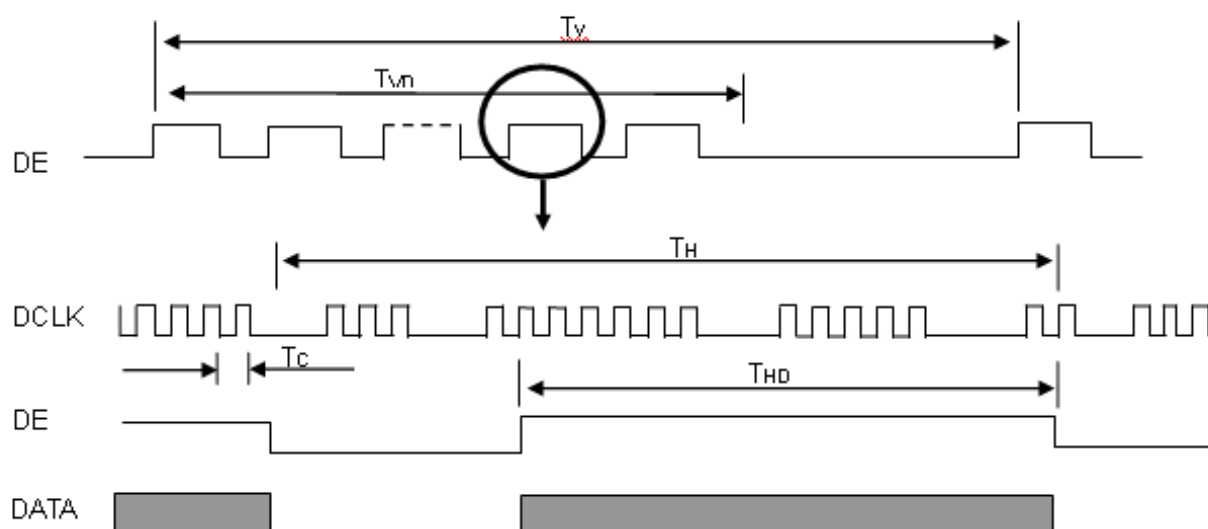
The input signal timing specifications are shown as the following table and timing diagram.

| Item                    | Item                                 | Symbol                  | Min                             | Typ.  | Max                             | Unit           | Note   |
|-------------------------|--------------------------------------|-------------------------|---------------------------------|-------|---------------------------------|----------------|--|
| LVDS Clock              | Frequency                            | F <sub>c</sub>          | 53.35                           | 65    | 80                              | MHz            | -  |
|                         | Period                               | T <sub>c</sub>          | 12.5                            | 15.38 | 18.75                           | ns             | -  |
|                         | Input Cycle to Cycle Jitter          | T <sub>rcl</sub>        | -                               | -     | 200                             | ns             | 1  |
|                         | Input Clock to Data Skew             | TLVCCS                  | -0.02*T <sub>c</sub>            | -     | 0.02*T <sub>c</sub>             | Ps             | 2  |
|                         | Spread Spectrum Modulation Range     | F <sub>clk_in_mod</sub> | -                               | -     | 1.02*F <sub>c</sub>             | MHz            | 3  |
|                         | Spread Spectrum Modulation Frequency | F <sub>SSM</sub>        | -                               | -     | 200                             | KHz            |  |
| Vertical Display Term   | Frame Rate                           | Fr                      | 55                              | 60    | 70                              | Hz             | T <sub>v</sub> =T <sub>vd</sub> +T <sub>vb</sub> |
|                         | Total                                | T <sub>v</sub>          | 780                             | 806   | 840                             | Th             | -  |
|                         | Active Display                       | T <sub>vd</sub>         | 768                             | 768   | 768                             | Th             | -  |
|                         | Blank                                | T <sub>vb</sub>         | T <sub>v</sub> -T <sub>vd</sub> | 38    | T <sub>v</sub> -T <sub>vd</sub> | Th             | -  |
| Horizontal Display Term | Total                                | T <sub>h</sub>          | 1240                            | 1344  | 1360                            | T <sub>c</sub> | T <sub>h</sub> =T <sub>hd</sub> +T <sub>hb</sub> |
|                         | Active Display                       | T <sub>hd</sub>         | 1024                            | 1024  | 1024                            | T <sub>c</sub> | -  |
|                         | Blank                                | T <sub>hb</sub>         | T <sub>h</sub> -T <sub>hd</sub> | 320   | T <sub>h</sub> -T <sub>hd</sub> | T <sub>c</sub> | -  |

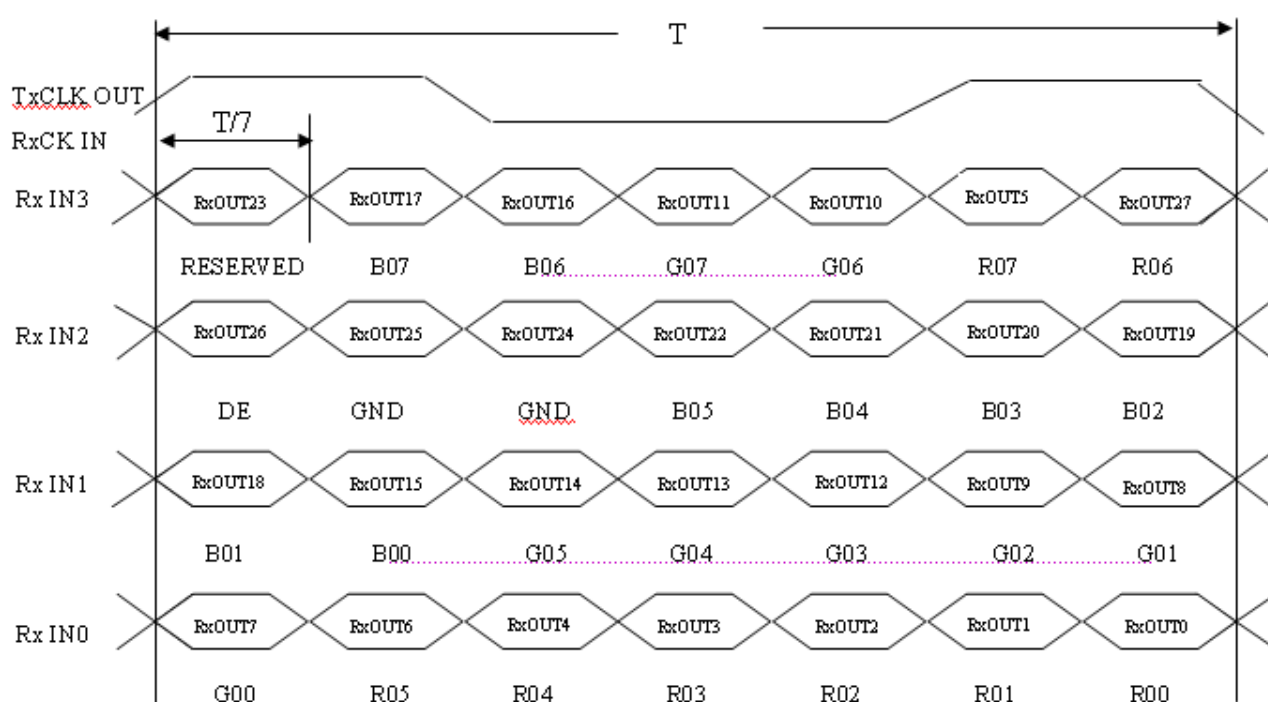
**Note 1:** Because this module is operated by DE only mode, Hsync and Vsync input signals should be set to low logic level or ground. Otherwise, this module would operate abnormally.

**Note 2:** The T<sub>v</sub>(T<sub>vd</sub>+T<sub>vb</sub>) must be integer, otherwise, the module would operate abnormally.

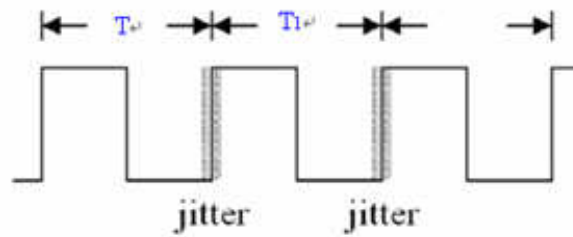
Input Signal Timing Diagram



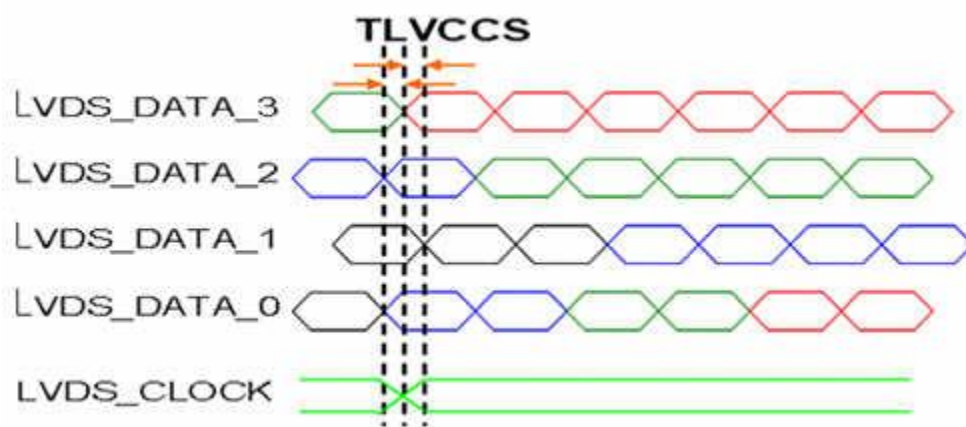
Timing Diagram of LVDS



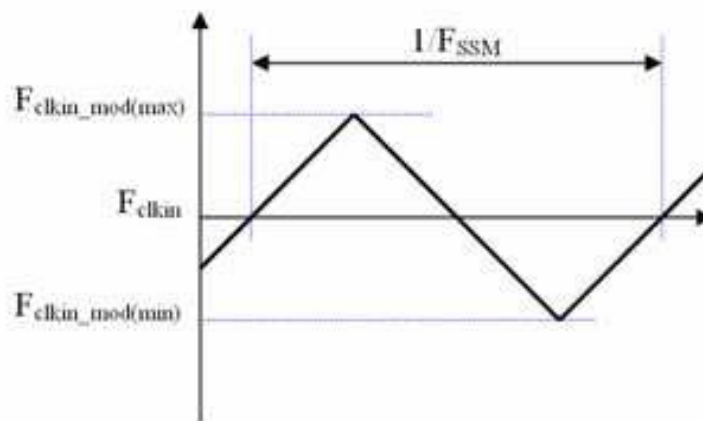
**Note 1:** The input clock cycle-to-cycle jitter is defined as below figures.  $Trcl = |T1 - T1|$



**Note 2:** Input Clock to data skew is defined as below figures.



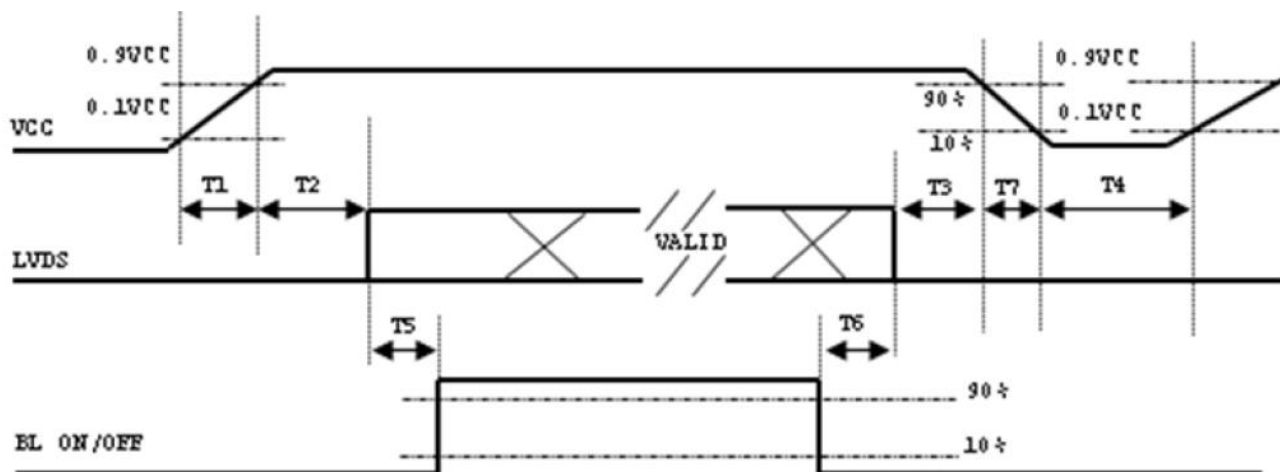
**Note 3:** The SSCG (Spread spectrum clock generator) is defined as below figures.



### 3.6.2 Power On/Off Sequence

To prevent a latch-up or DC operation of LCD assembly, the power on/off sequence should be as the diagram below.

Power On/Off Sequence



**Note 1:** Please avoid floating state of interface signal at invalid period.

**Note 2:** When the interface signal is invalid, be sure to pull down the power supply of LCD VCC to 0 V.

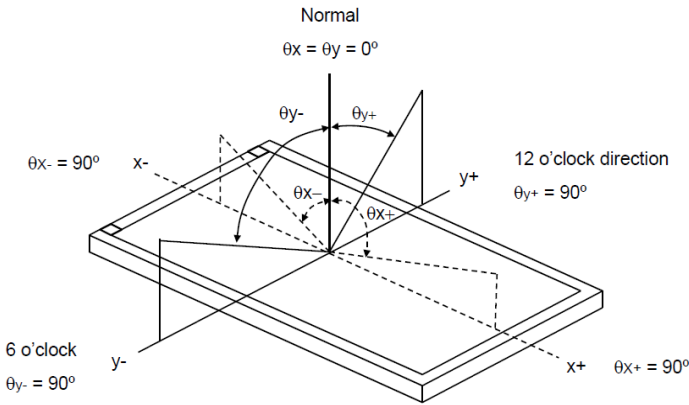
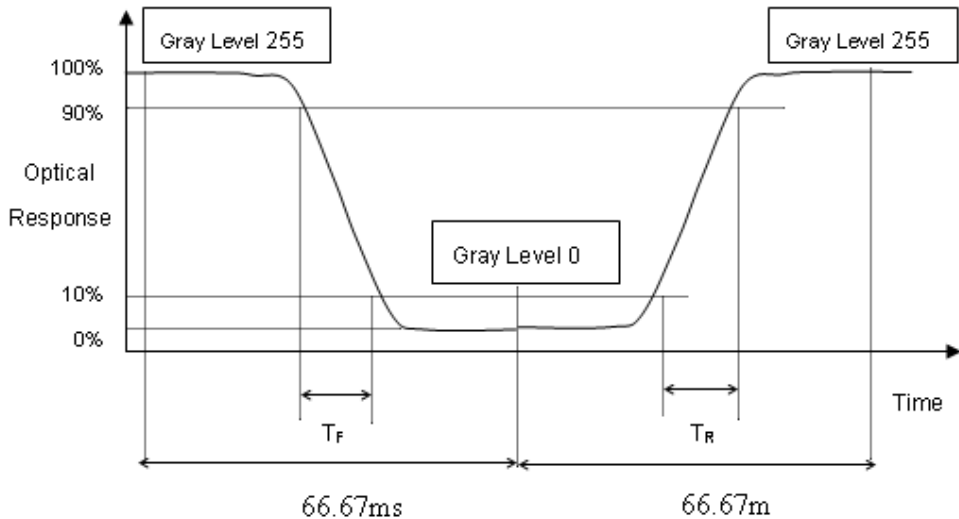
**Note 3:** The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid.

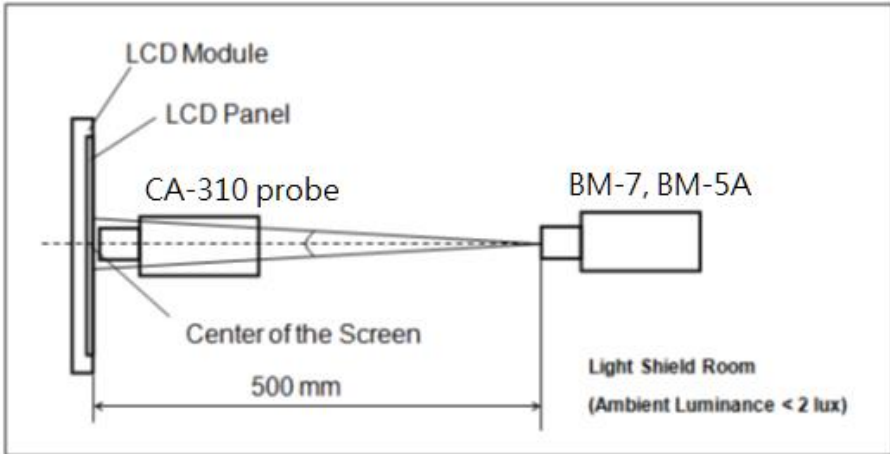
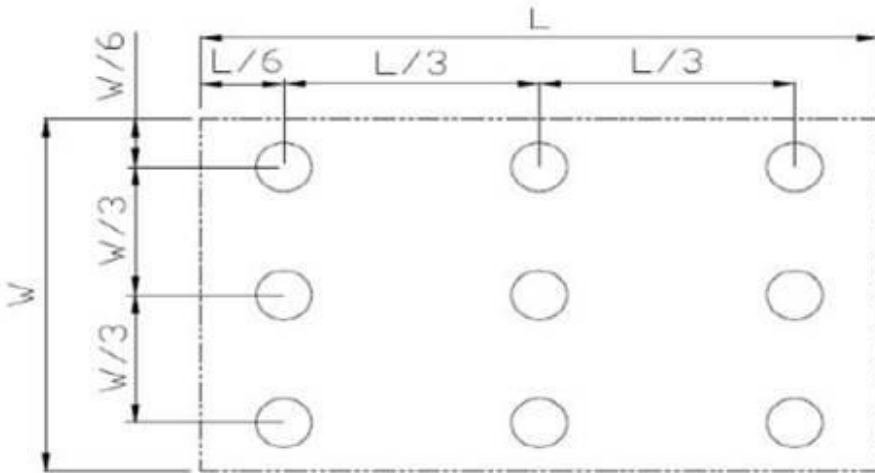
| Item | Min | Typ. | Max | Unit | Note |
|------|-----|------|-----|------|------|
| T1   | 0.5 | -    | 10  | ms   | -    |
| T2   | 0   | -    | 50  | ms   | -    |
| T3   | 0   | -    | 50  | ms   | -    |
| T4   | 500 | -    | -   | ms   | -    |
| T5   | 450 | -    | -   | ms   | -    |
| T6   | 200 | -    | -   | ms   | -    |
| T7   | 10  | -    | 100 | ms   | -    |

## 4. Optical Specification

### 4.1 Optical Characteristics

| Characteristics           |       | Symbol        | Conditions                        | Min           | Typ. | Max           | Unit              | Note    |
|---------------------------|-------|---------------|-----------------------------------|---------------|------|---------------|-------------------|---------|
| Contrast Ratio            |       | CR            | $\theta = 0^{\circ}$<br>BM-7、BM-5 | 1800          | 2500 | -             | -                 | 2, 5    |
| Response time             |       | TR            |                                   | -             | 16   | 21            | ms                | 3,5     |
|                           |       | TF            |                                   | -             | 7    | 14            |                   |         |
| Center Luminance of White |       | Lc            | $\theta = 0^{\circ}$<br>CA-310    | 640           | 800  | -             | cd/m <sup>2</sup> | 4, 5    |
| Luminance Uniformity      |       | <i>U</i>      | $\theta = 0^{\circ}$<br>BM-7      | 70            | -    | -             | %                 | 5, 6    |
| Viewing Angle             | Left  | $\theta_{x-}$ | $CR \geq 10$<br>BM-7、BM-5         | 80            | 88   | -             | Deg.              | 1, 5    |
|                           | Right | $\theta_{x+}$ |                                   | 80            | 88   | -             |                   |         |
|                           | Up    | $\theta_{y+}$ |                                   | 80            | 88   | -             |                   |         |
|                           | Down  | $\theta_{y-}$ |                                   | 80            | 88   | -             |                   |         |
| Colour Chromaticity       | Red   | Rx            | $\theta = 0^{\circ}$<br>CA-310    | Typ.<br>-0.05 | 0.64 | Typ.<br>+0.05 | -                 | 1, 5, 6 |
|                           |       | Ry            |                                   |               | 0.34 |               |                   |         |
|                           | Green | Gx            |                                   |               | 0.32 |               |                   |         |
|                           |       | Gy            |                                   |               | 0.60 |               |                   |         |
|                           | Blue  | Bx            |                                   |               | 0.15 |               |                   |         |
|                           |       | By            |                                   |               | 0.05 |               |                   |         |
|                           | White | Wx            |                                   |               | 0.31 |               |                   |         |
|                           |       | Wy            |                                   |               | 0.34 |               |                   |         |

| Note | Item   | Test method  |
|------|--|--|
| 1    | Definition of Viewing Angle ( $\theta_x, \theta_y$ ) |    |
| 2    | Definition of Contrast Ratio (CR)                    | <p>The contrast ratio can be calculated by the following expression.</p> <p>Contrast Ratio (CR) = <math>L_{255} / L_0</math></p> <p><math>L_{255}</math>: Luminance of gray level 255</p> <p><math>L_0</math>: Luminance of gray level 0</p> <p>CR = CR (5)</p> <p>CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (6).</p> <p>Contrast ratio (CR) = <math>\frac{\text{Luminance measured when LCD is at "white state"}}{\text{Luminance measured when LCD is at "black state"}}</math></p> |
| 3    | Definition of Response Time ( $T_R, T_F$ )           |    |
| 4    | Definition of Luminance of White (LC)                | <p>Measure the luminance of gray level 255 at center point</p> <p><math>LC = L (5)</math></p> <p><math>L (x)</math> is corresponding to the luminance of the point X at Figure in Note (6).</p> <p>Measuring equipment: Konica Minolta CA-310</p>  |

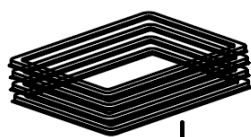
| Note | Item                                   | Test method  |
|------|--|--|
| 5    | Measurement Setup                      | <p>The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.</p>                                |
| 6    | Definition of Luminance Uniformity (U) | <p>Active area is divided into 9 measuring areas (reference the picture in below). Every measuring point is placed at the center of each measuring area.</p> <p>Luminance Uniformity (U) = <math>L_{min}/L_{max} \times 100\%</math></p> <p>L = Active area length</p> <p>W = Active area width</p>  |
| 7    | Definition of color chromaticity       | <p>CIE 1931 color spaces.</p> <p>Color coordinates measured at the center point of LCD.</p>  |

## 5. Packaging



1 piece /Tray

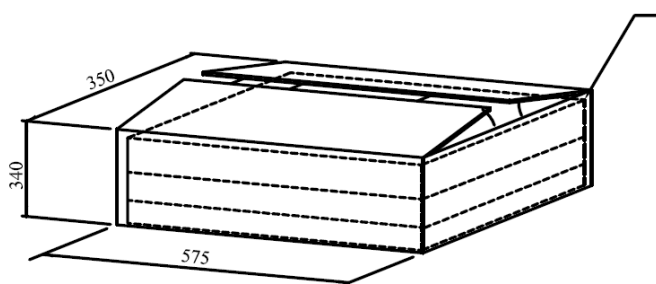
1トレイに1枚入れ



1 piece /Tray

One set = 3 trays + 1 dummy tray

3層トレイ+1層トレイ(モジュール無し)=1セット



3 sets / Carton

1段ボールに3セット入れ



## 6. Quality Assurance Specification

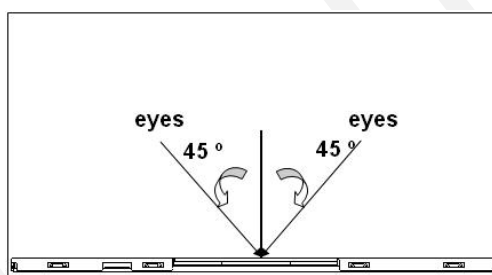
### 6.1 Conformity

The performance, function and reliability of the shipped products conform to the Product Specification.

### 6.2 Environment Required

Customer's test & measurement are required to be conducted under the following conditions:

|   |   |
|---|---|
| Temperature:                            | 15°C~25°C   |
| Humidity:                               | 55 ±15%   |
| Visual inspection :      Illumination   | More than 500 Lux; Inspection Distance: 20cm~30cm               |
| Electrical inspection :    Illumination | 100Lux~300Lux; Inspection Distance: 20cm~30cm                   |
| Visual angle :                          | The test direction is base on about around 45° of Vertical line |



Sub-pixel Definition:


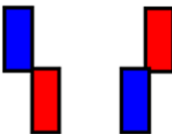
|   |   |   |   |   |   |   |   |   |  |  |                           |
|---|---|---|---|---|---|---|---|---|--|--|---------------------------|
| R | G | B | R | G | B | R | G | B |  |  | Sub-pixel Defect          |
| R | G | B | R | G | B | R | G | B |  |  | Adjacent Sub-pixel Defect |
| R | G | B | R | G | B | R | G | B |  |  | Cluster                   |

Note 1. If pixel or partial sub-pixel defects exceed 50% of the affected pixel or sub-pixel area, it shall be considered as 1 defect.

Note 2. There should be no distinct non-uniformity visible through 5% ND Filter within 2 seconds inspection times.

Note 3. Mura and bright sub-pixel inspected through 5% transmission ND Filter as following.

Note 4. The judging criteria for the arrangement of 2 adjacent bright sub-pixels are as follows, please refer to the item Bright sub-pixel 、Dark sub-pixel On-display Pixel on Inspection Criteria for the allowable quantity and bright sub-pixel size judgment standards.

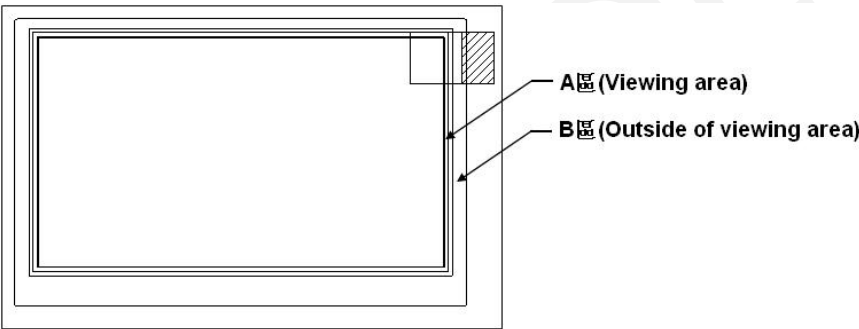
| 2 sub-pixel adjacent vertical is NG   | 2 sub-pixel adjacent slant is NG   |
|---|--|
|  |  |
| Horizontal adjacent sub-pixel judge as the same with bright pixel and dark pixel. |  |

6.3 Delivery Assurance

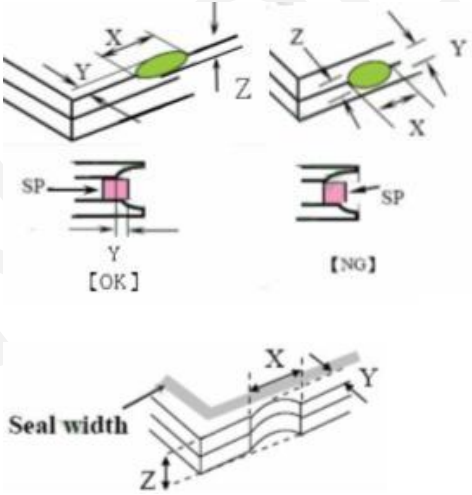
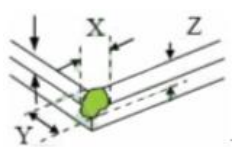
6.3.1 Delivery Inspection Standards

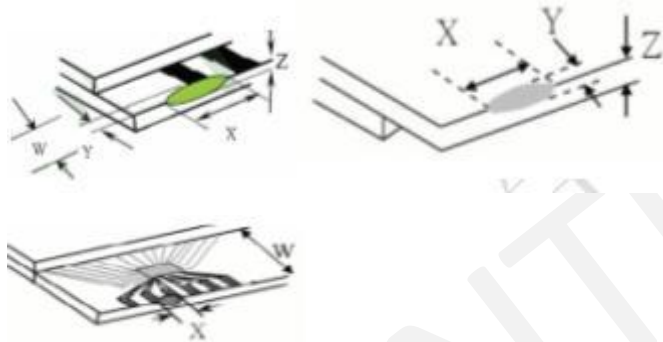
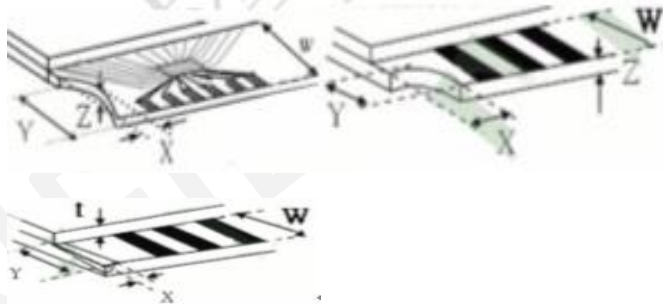
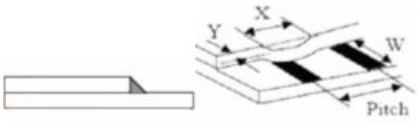
Class II, Normal Inspection, MIL-STD-105E

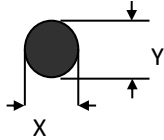
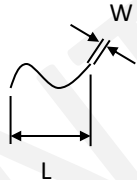
6.3.2 Zone Definition

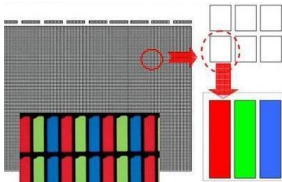


### 6.3.3 Inspection Criteria

| Class    | Item                                    | Criteria  |   |   |   |          |                                |             |          |   |                    |
|----------|---|---|---|---|---|----------|--------------------------------|-------------|----------|---|--------------------|
| Maj      | Packing & Indicate                      | 1.1. Mixed product types.<br>1.2. The part number is inconsistent with work order of production.<br>1.3. Assembled in inverse direction.<br>1.4. The quantity is inconsistent with work order of production.  |   |   |   |          |                                |             |          |   |                    |
| Maj      | Size                                    | Product size and structure must meet the structure diagram  |   |   |   |          |                                |             |          |   |                    |
| Min      | The crack of glass                      | <p>Symbols:<br/>                     X: The length of crack.<br/>                     Y: The width of crack.<br/>                     Z: The thickness of crack.<br/>                     W: Terminal length.<br/>                     T: The thickness of glass.<br/>                     a: LCD side length.</p> <p>3.1. General glass chip:<br/>                     3.1.1. Chip on panel surface and crack between panels;</p>  <table border="1"> <thead> <tr> <th>X</th><th>Y</th><th>Z</th></tr> </thead> <tbody> <tr> <td><math>\leq a</math></td><td>Crack can't enter viewing area</td><td><math>\leq 1/2t</math></td></tr> <tr> <td><math>\leq a</math></td><td>Crack can't exceed the half of SP width</td><td><math>1/2t &lt; Z \leq 2t</math></td></tr> </tbody> </table> <p>3.1.2. Corner crack :</p>  | X | Y | Z | $\leq a$ | Crack can't enter viewing area | $\leq 1/2t$ | $\leq a$ | Crack can't exceed the half of SP width | $1/2t < Z \leq 2t$ |
| X        | Y                                       | Z   |   |   |   |          |                                |             |          |   |                    |
| $\leq a$ | Crack can't enter viewing area          | $\leq 1/2t$   |   |   |   |          |                                |             |          |   |                    |
| $\leq a$ | Crack can't exceed the half of SP width | $1/2t < Z \leq 2t$  |   |   |   |          |                                |             |          |   |                    |

| Class | Item | Criteria   |   |                    |
|-------|------|--|---|--------------------|
|       |      | X  | Y                                       | Z                  |
|       |      | $\leq 1/5a$  | Crack can't enter viewing area          | $\leq 1/2t$        |
|       |      | $\leq 1/5a$  | Crack can't exceed the half of SP width | $1/2t < Z \leq 2t$ |
|       |      | 3.2. Protrusion over terminal:   |   |                    |
|       |      | 3.2.1. Chip on electrode pad:  |   |                    |
|       |      |    |   |                    |
|       |      | 3.2.2. Non-conductive portion:   |   |                    |
|       |      |    |   |                    |
|       |      | X  | Y                                       | Z                  |
|       |      | $\leq 1/3a$  | $\leq W$                                | $\leq t$           |
|       |      | X  | Y                                       | Z                  |
|       |      | <p>Note : If the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications.</p> |   |                    |
|       |      | 3.2.3. Glass remain :  |   |                    |
|       |      |   |   |                    |
|       |      | X  | Y                                       | Z                  |
|       |      | $\leq a$   | $\leq 1/3W$                             | $\leq t$           |
|       |      | X  | Y                                       | Z                  |

| Class | Item  | Criteria  |  |                     |
|-------|---|---|--|---------------------|
| Min   | Spot Defect   | Round type: as per following drawing, $\varnothing = (X+Y)/2$  |  |                     |
|       |   | 4.1 Round type (Non-display or display):  |  |                     |
|       |   | Judging standard  |  | Acceptable Quantity |
|       |   | $\varnothing \leq 0.3 \text{ mm}$   |  | Ignore              |
|       |   | $0.3 < \varnothing \leq 0.5 \text{ mm}$   |  | 5                   |
|       |   | $0.5 \text{ mm} < \varnothing$  |  | 0                   |
| Min   | Line Defect (LCD/<br>Polarizer<br>backlight<br>black/white line,<br>scratch, stain) | 5.1 Line type: as per following drawing                        |  |                     |
|       |   | 5.1 Line type(Non-display or display):  |  |                     |
|       |   | Judging standard  |  | Acceptable Quantity |
|       |   | $W \leq 0.07 \text{ mm}$  | -  | Ignore              |
|       |   | $0.07 \text{ mm} < W \leq 0.1 \text{ mm}$   | $L \leq 5 \text{ mm}$                              | 5                   |
|       |   | $0.1 \text{ mm} < W$  | $L > 5 \text{ mm}$                                 | 0                   |
| Min   | Polarizer Bubble  | Area  | Judging standard                                   | Acceptable Quantity |
|       |   | A area (Viewing area)   | $\varnothing < 0.2 \text{ mm}$                     | Ignore              |
|       |   |   | $0.2 \text{ mm} < \varnothing \leq 0.3 \text{ mm}$ | 3                   |
|       |   |   | $0.3 \text{ mm} < \varnothing \leq 0.5 \text{ mm}$ | 1                   |
|       |   |   | $0.5 \text{ mm} < \varnothing$                     | 0                   |
|       |   | B area (Outside of viewing area)  | -  | Ignore              |
| Min   | The folding and peeled off in polarizer   | The folding and peeled off in (Degumming)polarizer are not acceptable.  |  |                     |
| Maj   | Brightness and uniformity 、<br>Chroma   | Shall be in accordance with the drawings and specification requirements specifications.   |  |                     |

| Class | Item  | Criteria   |  |                     |
|-------|---|--|--|---------------------|
| Maj   | MURA  | 5% ND Filter   |  |                     |
| Maj   | Electrical Testing  | <div>1. Missing line character and icon.</div> <div>2. No function or no display.</div> <div>3. Display malfunction.</div> <div>4. LCD viewing angle defect.</div> <div>5. Current consumption exceeds product specifications.</div> |  |                     |
| Min   | Bright pixel 、<br>Dark pixel On-<br>display<br>Pixel : 3 sub-<br>pixel in 1 pixel |   |  |                     |
|       |   | Item   | Judging standard                             | Acceptable Quantity |
|       |   | Bright Pixel   | $D \leq 1/2 \text{ Pixel}$                   | Ignore              |
|       |   |  | $1/2 \text{ Pixel} < D \leq 1 \text{ Pixel}$ | 3                   |
|       |   | Dark Pixel   | $D \leq 1/2 \text{ Pixel}$                   | Ignore              |
|       |   |  | $1/2 \text{ Pixel} < D \leq 1 \text{ Pixel}$ | 4                   |
|       |   | Total  |  | 6                   |

### 6.3.4 Non-conforming Analysis

Purchaser should supply Densitron with detailed data of non-conforming sample.

After accepting it, Densitron should complete the analysis in two weeks from receiving the sample.

If the analysis cannot be completed on time, Densitron must inform the purchaser.

### 6.3.5 Handling of Non-conforming Displays

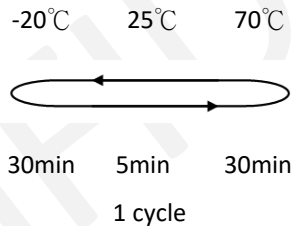
If any non-conforming displays are found during customer acceptance inspection which Densitron is clearly responsible for, return them to Densitron.

Both Densitron and customer should analyse the reason and discuss the handling of non-conforming displays when the reason is not clear.

Equally, both sides should discuss and come to agreement for issues pertaining to modification of Densitron quality assurance standard.

## 7. Reliability Specification

### 7.1 Reliability Tests

| Test Item                               | Content of Test  | Test Condition  | Note |
|---|--|---|------|
| High Temperature storage                | Endurance test applying the high storage temperature for a long time.  | 80°C<br>240hrs  | 2    |
| Low Temperature storage                 | Endurance test applying the low storage temperature for a long time.   | -20°C<br>240hrs   | 1,2  |
| High Temperature Operation              | Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.   | 70°C<br>240hrs  | -    |
| Low Temperature Operation               | Endurance test applying the electric stress under low temperature for a long time.   | -20°C<br>240hrs   | 1    |
| High Temperature/<br>Humidity Operation | The module should be allowed to stand at 60°C,90%RH max  | 40°C,90%RH<br>240hrs  | 1,2  |
| Thermal shock resistance                | <p>The sample should be allowed stand the following 10 cycles of operation</p>  <p>-20°C    25°C    70°C</p> <p>30min    5min    30min</p> <p>1 cycle</p> | -20°C/80°C<br>100 cycles  | -    |
| Vibration test                          | Endurance test applying the vibration during transportation and using.   | <p>[[9.8 m/s<sup>2</sup>]]<br/>(≒1.0G)( Sine wave )<br/>Vibration Frequency :<br/>5~500Hz(0.5 8<sup>0</sup>/ 1 minutes)<br/>One cycle 60 minutes to 3<br/>directions of X,Y,Z for<br/>Each ,total 180 minutes</p> | 3    |
| Static electricity test                 | Endurance test applying the electric stress to the terminal.   | <p>VS=±8kV(contact),<br/>RS=330Ω,CS=150pF<br/>10 times/s<br/>VS=±200v(air),<br/>RS=0Ω,CS=200pF<br/>10 times/s</p>   | -    |

| Test Item      | Content of Test   | Test Condition  | Note |
|----------------|---|---|------|
| Impact Testing | Determine the strength and impact value of the material, and judge the toughness and brittleness of the material according to the measured experimental value | [[980 m/s <sup>2</sup> ]]<br>( $\div$ 100G)<br>( 1/2Sine wave )<br>2ms ( $\pm$ X, $\pm$ Y, $\pm$ Z) One cycle<br>each, 6 times in total | -    |

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal Temperature and humidity after remove from the test chamber.

Note3: The packing have to including into the vibration testing.

\*Even there's minor defects on the exterior, as long as the electrical characteristics are within the standard, we'll accept it. For the points that are not listed on the spec. sheet, please confirm with us.

### 7.1.1 Inspection Check Standard

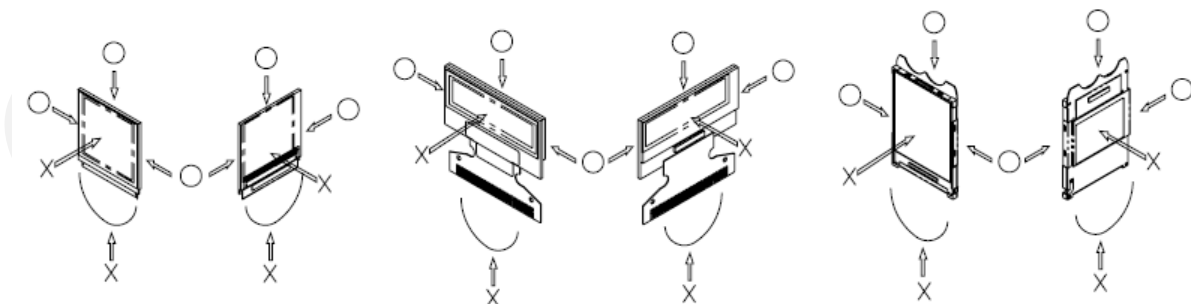
After the completion of the described reliability test, the samples are to be left at room temperature for 4 hrs prior to conducting the inspection check at 25 $\pm$ 2 °C, 50 $\pm$ 10% RH.



## 8. Handling Precautions

### 8.1 Handling Precautions

- 1) Since the display panel is being made of glass, do not apply mechanical impacts such as dropping from a high position.
- 2) If the display panel is broken by some accident and the internal organic substance leaks out, be careful not to inhale nor lick the organic substance.
- 3) If the liquid crystal touches your skin or clothes, wash it off immediately using soap and plenty of water
- 4) If pressure is applied to the display surface or its neighborhood of the display module, the cell structure may be damaged and be careful not to apply pressure to these sections.
- 5) The polarizer covering the surface of the display module is soft and easily scratched. Please be careful when handling the display module.
- 6) When the surface of the polarizer of the display module has soil, clean the surface. It takes advantage of by using following adhesion tape.
  - a. Scotch Mending Tape No. 810 or an equivalent
  - b. Never try to breathe upon the soiled surface nor wipe the surface using cloth containing solvent such as ethyl alcohol, since the surface of the polarizer will become cloudy.
  - c. Also, pay attention that the following liquid and solvent may spoil the polarizer:
    - Water
    - Ketone
    - Aromatic Solvents
- 7) Hold the display module very carefully when placing it into the system housing. Do not apply excessive stress or pressure to display module. And, do not over bend the film with electrode pattern layouts. These stresses will



influence the display performance. Also, secure sufficient rigidity for the outer cases.

- 8) Do not apply stress to the LSI chips and the surrounding molded sections.
- 9) Do not disassemble nor modify the display module.
- 10) Do not apply input signals while the logic power is off.
- 11) Pay sufficient attention to the working environments when handing display modules to prevent occurrence of element breakage accidents by static electricity.

- a. Be sure to make human body grounding when handling display modules.
  - b. Be sure to ground tools to use or assembly such as soldering irons.
  - c. To suppress generation of static electricity, avoid carrying out assembly work under dry environments.
  - d. Protective film is being applied to the surface of the display panel of the display module. Be careful since static electricity may be generated when exfoliating the protective film.
- 12) Protection film is being applied to the surface of the display panel and removes the protection film before assembling it. If the display module has been stored for a long period of time, residue adhesive material of the protection film may remain on the surface of the display panel after removed of the film. In such case, remove the residue material by the method introduced in the above Section 5).
- 13) If electric current is applied when the display module is being dewed or when it is placed under high humidity environments, the electrodes may be corroded and be careful to avoid the above.

## 8.2 Storage Precautions

- 1) When storing display modules, put them in static electricity preventive bags avoiding exposure to direct sun light nor to lights of fluorescent lamps, etc. and, also, avoiding high temperature and high humidity environments or low temperature (less than 0°C) environments. (We recommend you to store these modules in the packaged state when they were shipped from Densitron) At that time, be careful not to let water drops adhere to the packages or bags nor let dewing occur with them.
- 2) If electric current is applied when water drops are adhering to the surface of the display module, when the display module is being dewed or when it is placed under high humidity environments, the electrodes may be corroded and be careful about the above.

## 8.3 Designing Precautions

- 1) The absolute maximum ratings are the ratings which cannot be exceeded for display module, and if these values are exceeded, panel damage may be happen.
- 2) To prevent occurrence of malfunctioning by noise, pay attention to satisfy the VIL and VIH specifications and, at the same time, to make the signal line cable as short as possible.
- 3) We recommend you to install excess current preventive unit (fuses, etc.) to the power circuit (VDD). (Recommend value: 0.5A)
- 4) Pay sufficient attention to avoid occurrence of mutual noise interference with the neighboring devices.
- 5) As for EMI, take necessary measures on the equipment side basically.
- 6) When fastening the display module, fasten the external plastic housing section.
- 7) If power supply to the display module is forcibly shut down by such errors as taking out the main battery while the display panel is in operation, we cannot guarantee the quality of this display module.

## 8.4 Operation Precautions

- 1) It is indispensable to drive the display within the specified voltage limit since excessive voltage shortens its life.
- 2) Direct current causes an electrochemical reaction with remarkable deterioration of the display quality. Give careful consideration to prevent direct current during ON/OFF timing and during operation.
- 3) Response time is extremely delayed at temperatures lower than the operating temperature range while, at high temperatures, displays become dark. However, this phenomenon is reversible and does not mean a malfunction or a display that has been permanently damaged.
- 4) To protect display modules from performance drops by static electricity rapture, etc., do not touch the following sections whenever possible while handling the display modules.
  - a. Pins and electrodes
  - b. Pattern layouts such as the FPC
- 5) When the driver is being exposed (COG), semiconductor elements change their characteristics when light is radiated according to the principle of the solar battery. Consequently, if the driver is exposed to light, malfunctioning may occur.
  - a. Design the product and installation method so that the driver may be shielded from light in actual usage.
  - b. Design the product and installation method so that the driver may be shielded from light during the inspection processes.
- 6) Although the display module stores the operation state data by the commands and the indication data, when excessive external noise, etc. enters into the module, the internal status may be changed. It therefore is necessary to take appropriate measures to suppress noise generation or to protect from influences of noise on the system design.
- 7) We recommend you to construct its software to make periodical refreshment of the operation statuses (re-setting of the commands and re-transference of the display data) to cope with catastrophic noise.

## 8.5 Other Precautions

- 1) Request the qualified companies to handle industrial wastes when disposing of the display modules. Or, when burning them, be sure to observe the environmental and hygienic laws and regulations.